## cosmic Reionization <u>Computers</u>

#### Part 2. **How To Build A Virtual Universe**

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## **The Flood Is Coming**

• Astro2010:

The priority science objectives chosen by the survey committee for the decade 2012-2021 are searching for the first stars, galaxies, and black holes;

- ALMA: 2014+
- HSC: 2017-2018
- JWST: 2018
- HERA: 2015-2020
- NGOT: 2021-2025 (GMT, TMT, E-ELT)



#### **The Flood Is Coming**

Actually, it is already rather wet...

#### **UV Luminosity Functions**

*Quasars at z>5.7* 



### **The Flood Is Coming**

- It is clear that forthcoming observations will make all existing theoretical models obsolete.
- We are preparing for the flood:



#### Where Do We Go Next?

- One can run bigger simulations today than yesterday, but what's the point if we do not model physics right?
- We have homework!
  - #1: Figure out how to model star formation (sufficiently accurately for our purposes).
  - #2: Figure out how to model stellar feedback.

#### Homework #1: Star Formation

• 2000s SF:



#### Homework #1: Star Formation

#### Star formation correlates well with molecular gas...



#### Homework #2: Stellar Feedback

"Delayed cooling" is now "industry standard".



## Simulator's Bane: Numerical Convergence

 One can have the best subgrid models for star formation and feedback, but if the simulation results are not numerically converged, one is studying truncation errors...

$$\frac{df}{dx} = \frac{\Delta f}{\Delta x} [\Delta x] + \text{T.E.}$$

• If T.E. is small, then

$$\frac{\Delta f}{\Delta x}[\Delta x_1] \approx \frac{df}{dx} \approx \frac{\Delta f}{\Delta x}[\Delta x_2]$$

## Simulator's Bane: Numerical Convergence

- Individual simulations have fixed spatial  $\Delta r$  and mass  $M_1$  resolution.
- Any quantity measured in a simulation depends on resolution:

 $Q = Q(\Delta r, M_1)$ 

But only a converged value has physical meaning.

$$\hat{Q} = \lim_{\Delta r \to 0} \lim_{M_1 \to 0} Q(\Delta r, M_1)$$

## The CROC Project: Convergence Study





## The CROC Project: Convergence Study





## The CROC Project: Convergence Study









Spatial convergence is slow – only reached



#### **Global SFR**



- When convergence is close, extrapolation  $\Delta r \to 0$  is robust.







Extrapolate first in space, then in mass...







Extrapolate first in mass, then in space...







#### ...and both together.



## Weak Convergence



 At production scale, we cannot run the whole convergence ladder – have to reply on "weak convergence".

$$\hat{Q} = \lim_{\Delta r, M_1 \to 0} Q(\Delta r, M_1 | p_j) \approx Q(\Delta r, M_1 | \hat{p}_j)$$

- As we change the resolution, we adjust the parameters of the model to keep the solution fixed.
- WARNING: if quantity Q is weakly converged, it does not guarantee that some other Hantity is weakly converged too!





To weakly converge on global SFR is easy.



## The CROC Project: Simulations



- $\Delta x = 100/200$  pc with AMR (Deep/Shallow)
- $M_1 = 9 \times 10^5 M_{,} 7 \times 10^6 M_{,}$  (High/Medium)
- Sets of boxes: Med/High
  - Small 20 CHIMP, 512<sup>3</sup>/1024<sup>3</sup>
  - Medium 40 CHIMP, 1024<sup>3</sup>/2048<sup>3</sup>
  - Large 80 CHIMP, 2048<sup>3</sup>/4096<sup>3</sup>

"Ultimate" simulation (300Mh)

## The CROC Project: Validation Test #1



• **Sources** are modeled correctly (at least at z>5).



## The CROC Project: Validation Test #2



• Sinks are modeled correctly (at least at z>5).



#### **Backreaction of Reionization on Galaxies**

- Reionization suppresses gas accretion on low mass halos ("photoevaporation").
- Reionization may affect global star formation rate ("Barkana & Loeb effect").



## Backreaction: Gas Fractions



 Match Okamoto et al (2008) results exactly (after reionization, of course).



## Backreaction: Barkana-Loeb Effect

Cosmic

01

eionization

Computers

 There is no feature at reionization: "Barkana-Loeb" effects does not exist.



## Backreaction: Faint-End Slope



- Cosmic Reionization On Computers
- Faint-end slope of UV luminosity function varies  $\sim 0.1$   $\Delta z = 1$

## Backreaction: Why?



 Galaxies affected by photoionization contain no molecular gas.



## Failure #1: OI Absorption

Neutral gas: Becker et al 2011



SDSS J1148+5251 SDSS J1030+0524 CFHQS J0050+3445 SDSS J1623+3112 SDSS J1048+4637 SDSS J2315-0023 SDSS J2054-0005 SDSS J0353+0104 SDSS J1630+4012 SDSS J1306+0356 ULAS J0148+0600 SDSS J0818+1722 SDSS J0005-0006 SDSS J0203+0012 SDSS J0002+2550 SDSS J0836+0054 SDSS J1044-0125





CROC vs George Becker & Co.





Direct probe of feedback...





...but not a strong one.





There even may be sensitivity to the "floor".





 How long a pathlength do we need to distinguish models?



- We need 30 times more OI absorbers at z=6.
- 30-meter class optical telescopes will take us there by ~2025.



## Failure #2: UV slopes



- In order to measure dust reddening in a simulated galaxy, we need to have dust.
- Two simple modes:
  - A. Dust follows metals (no sublimation)



Fails miserably

B. Instant sublimation in ionized gas

$$\rho_D \propto \rho_Z (1 - x_{\rm ion})$$

Works on average, but...



## (Examples of) What We Have Learned So Far:

- Modeling RT self-consistently (i.e. with the same spatial and temporal resolution as hydro) is crucial for getting z>5 IGM right.
- Reionization proceeds first inside-out, later outside-in.
- Reionization does not affect global star formation rate: galaxies that are affected by reionization have no molecular gas and, hence, form no stars.
- Cosmic dust may not follow metals at z>7 (formation and destruction time-scales are not negligibly short).

#### Conclusions

- Supercomputing power has passed the "petascale" mark. That power is just right for modeling cosmic reionization numerically.
- The first *realistic* (i.e. modeling both sources and sinks adequately) simulations of reionization are currently being worked on by several groups (CROC, DRAGONS, etc).
- By the time *The Flood*\* comes, theorists will be ready.

\* ALMA, JWST, 30m telescopes, 21cm

#### Title

Text

